

## FINAL DETAILS

**Event:** Leinster Primary & Post Primary Schools Championships 2024.  
**Date:** Wednesday, 13 March 2024.  
**Venue:** Hellfire Wood, Rathfarnham, Dublin **D16 FT51**.

**Prizes:** **Competitors must take part as individuals in the Championships to be competitive. Pairs can enter but they cannot be awarded prizes.**

**Parking:** Parking is in the public carpark at the wood.  
**Latitude/Longitude:** 53.252127, -6.3207886  
**Grid Reference:** O 121 237

**Directions:** There are ample brown road signs for 'Hell Fire Club' after taking M50, Exit 12 and heading West (away from Dublin). Also see Eircode and other locating references above.

**Registration:** Opens at 10.30am at the Assembly area. Assembly/Registration/Start are all located together at the end of the carpark. Teachers can pick up their Teachers Bag here which contains only their assigned si-cards and their list. All si-cards will already have been cleared and should be ready to go.

**STARTLIST:** We are using a colour-coded Startlist to only show schools' start slots. Please have your students line-up in a single line (per school) at the call-up rope, **in each category**. There will be an adult in charge of each section and when they call your school's name, the next-in-line in that section goes forward.

**All competitors need to write their category (i.e. 2rd-3rd Yr Boys) on the back of their hand and, if they are not wearing an identifiable school outfit, also the name of their school.**

**Start:** First start is 11.00am. Please see the Startlist for your school's first Start time and be sure to have your students lined up at the start at least **15 mins** beforehand.

**Start Procedure:** As this is a Championships, competitors will not receive their maps before the start boxes. Competitors will line up in their category's lane in the carpark. When called, the competitor moves into the -3 mins box where their si-card will be checked by an adult. The next minute they will move into the -2 mins box to wait. On the next minute, they will move into the -1 min box where they get their map and they have 1 minute to look at their course. Then they will:-

1. Be told to Start;
2. Punch the Start box;
3. Go – in any direction they wish.

**Course Format:** Score.  
30 controls with variable points attributed, depending on the difficulty/distance. Maximum score: 700 points. Time Limit: 45 mins. 10 pts deducted for every minute, or part thereof, over time.

**Map:** The scale is 1:7500 for all courses. The map has been updated in 2024.

**Terrain Features:**

- This is both open and forested mountain terrain, with a good road/path network. Off the paths can be rough underfoot and where the forest has been clear-felled, thick gorse has grown but they should have no reason to enter these areas. Some descents can be sharp and care should be taken to check speed, in order not to fall.
- **There is fencing encircling the entire area. So, although competitors may stray and get disoriented, they should be made aware that crossing any fencing would take them off the map and they should turn back.**
- There is one small pond on the map which is fenced off.
- Situated at the top of the hill is the ruined stone landmark, widely known as the Hellfire Club. Competitors should not enter this building.

**Toilets:** **Unfortunately, there are no toilet facilities here. So facilities should be visited by all before they leave school.**